

2021 Fall Classic
 Bucks County Horse Park
 P.O. Box 386, Revere, PA 18953
 Email: Office@BucksCountyHorsePark.org
 Phone: 610-847-8597 Fax: 610-847-5507

NAME OF RIDER: _____

Jr Sr

#

BCHP # _____

ADDRESS _____ CITY _____ STATE _____ ZIP CODE _____

PHONE _____ E-MAIL (required) _____

NAME OF HORSE/PONY _____ Height _____
 Classes Entered _____

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Divisions Entered

Release: I understand that horse sports may be hazardous and dangerous, even leading to permanent injury or death, and I assume any and all risk of loss or injury to myself, my animals and equipment, etc. and agree to hold harmless, regardless of negligent acts or omissions, Bucks County, the Bucks County Horse Park, organizers, show committee, all horse show personnel, and volunteers.

Signature of competitor _____ Date _____

(Signature of Parent if competitor is under 18) _____ Date _____

TOTAL \$ _____

___ Cash ___ Check # ___ Credit Card ___ Coggins

♦ Trainer's Name _____

♦ ___ Do not use photos for BCHP publication.



*The Bucks County Horse Park
Fall Classic*



*Sunday September 19, 2021
8:00am*

*Featuring:
Hunter Derbies at 2', 2'6" and 3'
Jumper Prix
Pony Prix*

*Double-Judged
Invitational Hunter Divisions*

Exhibitor Information

1. ENTRY FEES:

	Jumper Classes	Invitational Classes	Pony Prix	Jumper Classic	2 Foot & Low Derby	Working Hunter Derby
Non-member	\$22	\$25	\$40	\$70	\$70	\$95
Member	\$17	\$20	\$35	\$65	\$65	\$90

- DRESS:** Approved helmet required at all times when mounted. Boots, breeches, shirt with collar and sleeves, and a neat appearance required. Formal attire requested for both Derby and Classic.
- SCHOOLING:** Schooling areas will be provided. All riders in schooling areas must have signed the release and have a back number. There is no schooling permitted on Parade Field (Ring 3) or Ring 2 *both the day of the show and the day prior to the show*. Courses may be walked at announced times throughout the day.
- AWARDS:** Six ribbons per class in Ring 2 and 3. All prize money must be claimed the day of the show at the Show Office; no prize money will be mailed. Invitational classes pinned to eighth place.
- Pre-entries accepted. Enter online through the website www.BucksCountyHorsePark.org. Pre-entries close at noon Friday, September 18th.
- Proof of negative coggins within the past year required on all horses & ponies.***
- Must enter at least one jumper class prior to Prix to compete.
- Horses/ponies are allowed to compete in only one Derby.
- The judge's and/or show management's decisions in regard to class standings is final. The competitors, trainers, parents, and spectators are asked not to speak to the judge during the show for any reason. Please direct questions and concerns to the show management.
- All rules not covered in this prizelist will be applied from the 2021 USEF Rulebook.
- The show will be held rain or shine except in the case of extreme weather conditions. Please call the office at (610) 847-8597 to verify.

Ring 1 - 8:00 am Start

1. Leadline Walk
2. Leadline Walk/Trot
3. Leadline Off Lead
4. Mini-Stirrup Walk/Trot Equ.
5. Mini-Stirrup Walk/Trot Pleasure
6. Mini-Stirrup Figure 8
7. Mini-Stirrup 4 Poles
8. Pre-Short Stirrup Walk/Trot Equ.
9. Pre-Short Stirrup W/T/C Equ.
10. Pre-Short Stirrup O/F
11. Pre-Short Stirrup O/F
- 18" Cross Rails
12. Beginner Hunter O/F
13. Beginner Hunter O/F
14. Beginner Hunter W/T
15. Beginner Hunter W/T/C
16. Long Stirrup O/F
17. Long Stirrup O/F
18. Long Stirrup W/T
19. Long Stirrup W/T/C
20. Short Stirrup O/F
21. Short Stirrup O/F
22. Short Stirrup W/T
23. Short Stirrup W/T/C
24. Pleasure Walk/Trot
25. Pleasure Walk/Trot/Canter
26. Bridle Path Hack
27. Hunter Hack (2 Cross Rails)
- 2 Foot
28. Green/Modified Hunter O/F
29. Green/Modified Hunter O/F
30. Green/Modified Hunter O/F
31. Green/Modified Hunter W/T/C
36. Low Child/Adult Eq. O/F
37. Low Child/Adult Eq. O/F
38. Low Child/Adult Eq. O/F
39. Low Child/Adult Eq. W/T/C
40. HUNT TEAMS**
- 2 Foot 6 Inches
41. Bucks County Hunter O/F
42. Bucks County Hunter O/F
43. Bucks County Hunter O/F
44. Bucks County Hunter W/T/C

Hunter Derbies will be held following the corresponding division in the Ring. Please listen for announcements.

****Hunt Teams can be entered by ANY competitors. Teams to be composed of 3 horses and riders. Fences will be 2'. Entry fee of \$30 per team. Sign up at the secretary's stand day-of.**

Parade Field - Not before 1PM
Amateur Hunter Derby (2')
Pony Prix (2'3" to 2'6")
Low Hunter Derby (2'6" to 2'9")
Working Hunter Derby (3' to 3'3")
Jumper Classic (3' to 3'3")

Ring 2 - 10 am Start

Itty Bitty Jumpers (18" Cross Rails, 2' Verticals)

44. Itty Bitty Jumper Cross Rails Course 1
45. Itty Bitty Jumper Cross Rails Course 2
46. Itty Bitty Jumper Verticals Course 1
47. Itty Bitty Jumper Verticals Course 2

Intro Schooling Jumpers (2'3")

48. Intro Schooling Jumpers Course 1 Jump Off A
49. Intro Schooling Jumpers Course 2
50. Intro Schooling Jumpers Course 1 Jump Off B

Low Schooling Jumpers (2'6")

51. Low Schooling Jumpers Course 1 Jump Off A
52. Low Schooling Jumpers Course 2
53. Low Schooling Jumpers Course 1 Jump Off B

High Schooling Jumpers (2'9")

54. High Schooling Jumpers Course 1 Jump Off A
55. High Schooling Jumpers Course 2
56. High Schooling Jumpers Course 1 Jump Off B

Level 1 Jumpers (3')

57. Level 1 Jumpers Course 1 Jump Off A
58. Level 1 Jumpers Course 2
59. Level 1 Jumpers Course 1 Jump Off B

Level 2 Schooling Jumpers (3'3")

60. Level 2 Jumpers Course 1 Jump Off A
61. Level 2 Jumpers Course 2
62. Level 2 Jumpers Course 1 Jump Off B

Scoring of Ring 2 Jumper Classes

Course 1 & 3 for all divisions 2'3" and up, All Itty-Bitty Classes Table II, Sec. 2 (b)—The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed. If a competitor has gone clear in the first round, the competitor will, without leaving the ring, upon an audible signal, commence the designated jump-off course. A competitor with a clear round may dismount, and with assistance if necessary, adjust tack and/or equipment; however, upon the audible signal to begin his/her round, the competitor is responsible to adhering to the 45 seconds rule as per JP136.3. A competitor who leaves the arena after a clear round (before or after the tone) will be considered to have withdrawn from the jump-off. If there are no clear rounds and a tie exists for first place, the results will be determined by the scores and time from that round

Course 2 for all divisions 2'3" and Up Table IV Sec. 2 (c)—The first round and first jump-off are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed if any [Note: The use of a time allowed is optional in the initial round.]. If a competitor has gone clear in the first round, he will, upon crossing the finish line, commence the designated jump-off, with time starting as the horse crosses the finish line for the initial course. In the case of equality of faults in the jump-off, ties will be broken on the following basis: an "Optimum Time" (defined as 4 seconds less than the Time Allowed for the course) will be posted on the course plan; the horse with the time on course closest to this Optimum Time (over or under) will prevail in the tie, next closest next, etc. If there are no clear rounds, a jump -off, scored as described above, will take place among those tied for first place. BOD 11/13/17 Effective 12/1/17

FAULTS FOR THE FOLLOWING

1. Knockdown of obstacle or standard with any portion of horse, rider, or equipment, when jumping - 4 faults
2. Knockdown of timing equipment, start and finish lines, or flags – 4 faults
3. First disobedience anywhere on course – 4 faults
4. Second disobedience anywhere on course – 4 faults
5. One (1) fault for each second over Optimum Time.

ELIMINATION FOR THE FOLLOWING Third disobedience anywhere on course, exceeding Time Limit, resisting forward movement for 45 sec., taking 45 sec. to jump the first obstacle after the round has begun, taking 45 sec. to jump the second obstacle on course, fall of horse and/or rider, jumping an obstacle before it is reset or without waiting for the signal to proceed, starting before the start signal, failure to cross the start line within 45 sec., off course, failure to enter arena after 1 (one) minute of being called, leaving the arena before finishing the course, abuse or excessive use of whip or spurs any time within the arena.



Hunter Derby Format

Round 1 – To be shown over a classic hunter course with jumps reminiscent of the hunt field. To be judged on performance, hunter pace and style, quality and substance, movement and brilliance.

Round 2 – Handy Hunter Course - Course will include a minimum of two “handy options”. To be judged on style, brilliance, and handiness.

Scores from each round will be combined to determine final placing.

Jumper/Pony Prix Rules

Table II, Sec. 2 (a)

The first round and first jump-off, if any, are decided by adding together the faults incurred over the course and any penalties for exceeding the Time Allowed.

In the event of equality of faults after the first round, there will be one jump-off for first place only in which time will decide in the event of equality of faults.



\$1000 Hunter Derby ~ Fences 3'– 3'3"

Held on Parade Field Weather Permitting. Formal attire requested.
Ribbon ceremony with awards through tenth place. Prize money through sixth place.* (\$300, \$180, \$160, \$140, \$120, \$100) and prize
Entry Fee: \$95 non-members/\$90 members

\$500 Low Hunter Derby ~ Fences 2'6"–2'9"

Held on Parade Field Weather Permitting. Formal attire requested.
Ribbon ceremony with awards through tenth place. Prize money through sixth place.* (\$150, \$90, \$80, \$70, \$60, \$50) and prize
Entry Fee: \$70 non-members/\$65 members

\$500 2 Foot Hunter Derby

Held on Parade Field Weather Permitting. Formal attire requested.
Ribbon ceremony with awards through tenth place. Prize money through sixth place.* (\$150, \$90, \$80, \$70, \$60, \$50) and prize
Entry Fee: \$70 non-members/\$65 members

\$500 Jumper Prix - Fences 3' – 3'3"

Table II, Sec. 2 (a)

Open to any horse or pony and rider. Competitors must enter at least 2 non-prize money classes running prior to the Classic.
Ribbon ceremony with awards through tenth place. Prize money through sixth place.* (\$150, \$90, \$80, \$70, \$60, \$50) and prize
Entry Fee: \$70 non-members/\$65 members

\$250 Pony Prix - Fences 2'3" – 2'6"

Table II, Sec. 2 (a)

Open to any pony 14.2 H & under to be ridden by a junior (18 or under).
Proof of pony height required. Competitors must enter at least 2 non-prize money classes running prior to the Classic.
Ribbon ceremony with awards through tenth place. Prize money through sixth place.** (\$75, \$45, \$40, \$35, \$30, \$25) and prize
Entry Fee: \$40 non-members/\$35 members

*Ten entries needed to fill class for full prize money. A minimum of four entries are needed to run class at reduced prize money.

**Six entries needed to fill class for full prize money. A minimum of four entries are needed to run class at reduced prize money.